

Excalibur Art Curriculum

Year 1

Art Intent

Our Art curriculum at Excalibur has been designed, in line with 'Development Matters in the EYFS' guidance and the national curriculum to bring engagement, fun and enthusiasm to learning so that our children develop independent curiosity, acquire a lifelong appetite for learning and become well-rounded individuals who achieve their full potential, both personally and academically. It will stimulate creativity, imagination and individuality. We allow our children in KS1 and 2 to study areas of art in extensive detail so they can develop knowledge, understanding and skills to confidently investigate, create and evaluate their own works of art.

Art Implementation Year 1		
Skills	Key Learning	Composite tasks
<p><u>Generating Ideas</u></p> <ul style="list-style-type: none"> • Explore their own ideas using a range of media. <p><u>Sketch Books</u></p> <ul style="list-style-type: none"> • Use sketch books to explore ideas in an open-ended way. <p><u>Making Skills</u></p> <ul style="list-style-type: none"> • Use a range of drawing materials such as pencils, chalk, charcoal, pastels, felt tips and pens. • Develop observational skills to look closely and reflect surface texture through mark-making. • To explore mark making using a range of tools. • Experiment with paint, using a variety of tools to apply paint to a range of different surfaces. 	<p><u>Drawing – Make your mark</u></p> <ul style="list-style-type: none"> • Create different types of lines. • Explore line and mark-making to draw water • Draw with different media • Develop an understanding of mark-making <p>Focus artist – Bridget Riley</p> <p><u>Painting and mixed media – Colour Splash</u></p> <ul style="list-style-type: none"> • Investigate how to mix secondary colour • Apply knowledge of colour mixing when painting. • Explore colour when printing. • Experiment with paint mixing to make a range of secondary colours. • Apply their painting skills when working in the style 	<p><u>Drawing – Make your mark</u></p> <p>Apply an understanding of drawing materials and mark-making to draw from observation – still life.</p> <p><u>Painting and mixed media – Colour Splash</u></p> <p>Use knowledge of paint mixing and a range of methods to decorate a plate in the style of Clarice Cliff.</p>

<ul style="list-style-type: none"> • Play with combinations of materials to create simple collage effects. Select materials based on their properties. • Use their hands to manipulate a range of modelling materials. • Create 3D forms to make things from their imagination or recreate things they have seen. • Able to select colours, shapes and materials to suit ideas and purposes. • Design and make something that is imagined or invented. • Begin to develop skills such as measuring materials, cutting and adding decoration. <p><u>Knowledge of Artists</u></p> <ul style="list-style-type: none"> • Describe similarities and differences between practises in Art and design, e.g. between painting sculpture, and link these to their own work. <p><u>Evaluate and Analyse</u></p> <ul style="list-style-type: none"> • Describe and compare features of their own and other's art work. 	<p>of an artist.</p> <p>Focus artist –Clarice Cliff</p> <p><u>Sculpture and 3D – Paper Play</u></p> <ul style="list-style-type: none"> • Roll paper to make 3D structures. • Shape paper to make a 3D drawing. • Apply paper-shaping skills to make an imaginative sculpture • Apply painting skills when working in 3D <p>Focus artist – Louise Bourgeois</p> <p><u>Craft and Design – Woven wonders</u></p> <ul style="list-style-type: none"> • Know that art can be made in different ways • Choose, measure, arrange and fix materials. • Explore plaiting, threading and knotting techniques. • Learn how to weave. <p>Focus artist –Cecilia Vicuna</p>	<p><u>Sculpture and 3D – Paper Play</u></p> <p>Work collaboratively to plan and create a sculpture, based on The Tree of Life.</p> <p><u>Craft and Design – Woven wonders</u></p> <p>Combine techniques in a collaborative piece of woven artwork.</p>
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Art Vocabulary Year 1

Drawing	Painting and Mixed Media	Sculpture and 3D	Craft and Design
2D shape	blend	artist	art/artist
3D shape	hue	carving	craft
abstract	kaleidoscope	concertina	knot
chalk	pattern	curve	loom
charcoal	mix	cylinder	plait
circle	primary colour	imagine	thread/threading
continuous	print	loop	warp
cross-hatch	secondary colour	mosaic	weaving
diagonal	shade	overlap	weft
dots	shape	sculpture	
firmly	space	spiral	
form	texture	three dimensional (3D)	
horizontal	thick	tube	
line		zig-zag	
mark making			
narrative			
observe			
optical art			
pastel			
printing			
shade			
shadow			
straight			
texture			
vertical			
wavy			

Formal Elements

Colour	<i>Know that primary colours are red, yellow and blue. Know that primary colours can be mixed to make secondary colours.</i>
Form	<i>Know that we can change paper from 2D to 3D by folding, rolling and scrunching it.</i>
Shape	<i>Know a range of 2D shapes and confidently draw these.</i>
Line	<i>Know that drawing tools can be used in a variety of ways to create different lines. Know that lines can represent movement in drawings.</i>
Pattern	<i>Know that a pattern is a design in which shapes, colours or lines are repeated.</i>
Texture	<i>Know that texture means 'what something feels like'.</i>
Tone	<i>Know that 'tone' in art means 'light and dark'.</i>