

Year 3 Curriculum Map

Excalibur's curriculum drivers are embedded throughout our teaching

Aspiration

Unity

Resilience

Respect

English, Communication and Languages

As writers, we will:

- Use expanded noun phrases to modify the noun to describe
- Identify adverbial phrases
- Know and use the term 'common' and 'proper' nouns
- Know and use the term 'verb', identifying it in a sentence
- Punctuate sentences appropriately
- Use apostrophes for contraction
- Use sentences with different forms
- Use past and present tense correctly
- Use more complex subordinating conjunctions
- Use conjunctions of time

As readers we will:

- Identify how language, structure and presentation contribute to meaning
- Identify main ideas drawn from more than one paragraph
- Apply growing knowledge of root words, prefixes and suffixes
- Listen to and discuss a wide range of literature

As French linguists we will:

- We will learn to say, read and write some information about:
 - Classroom instructions
 - Fruit and food
 - Days of the week
 - Parts of the body
 - How do we say... in French?
 - Revision of months
 - Revision of colours

Express opinions.

Identify social conventions at home and in other cultures.

Mathematics

As mathematicians, we will learn to:

Place value

- Compare and order numbers up to 1000
- Understand the value of each digit in a three-digit number
- Represent numbers in different ways, such as in numerals or Base 10.

Addition and subtraction

- Add and subtract numbers mentally, and use written methods for numbers up to three digits.

Multiplication and division

- Recall and use multiplication and division facts for the 3, 4, and 9 times tables.

Fractions

- Recognize equivalent fractions with small denominators, and add and subtract fractions with the same denominator.

Measurement

- Measure the perimeter of simple 2D shapes.

Autumn Term 2024-25

Class Text:

Miss Hilditch, Madame Leydon, Mrs Bundy and Mrs Morris



Physical Health and Well-being

As sports' people, we will:

- Understand the basic rules and positions of the sport.
- Develop understanding of tactics and strategy within the game.
- Develop skills of officiating and scoring competitive games.
- Participate in intra-school competitive games.
- Analyse their own and other's performance and suggest improvements.

As citizen's we will:

- Explain different points of view on an animal rights issue.
- Express my own opinion and feelings about animal rights.
- Talk about our responsibilities for caring for the environment and how we can help make the world a better place.
- Identify feelings of anxiety and fear associated with peer pressure.
- Understand when I should keep secrets and promises, and when I should tell somebody about them.
- Recognise when people are putting me under pressure and can explain ways to resist this when I want to.

The Arts and Design

As artists, we will:

- Apply understanding of prehistoric man-made art
- Understand scale to enlarge drawings in a different medium
- Explore how natural products produce pigments to make different colours
- Apply painting skills when creating a collaborative artwork

As designers, we will:

- Draw accurate diagrams with correct labels, arrows and explanations.
- Correctly identify definitions for key terms.
- Identify five appropriate design criteria.
- Communicate two ideas using thumbnail sketches.
- Communicate and develop one idea using an exploded diagram.
- Select appropriate equipment and materials to build a working pneumatic system.
- Assemble their pneumatic system within the housing to create the desired motion.
- Create a finished pneumatic toy that fulfills the design brief.

As musicians, we will:

- Follow instructions on how and when to play an instrument
- Make and control long and short sounds, using instruments
- Play from memory with confidence
- Play notes on an instrument with care so they are clear
- Use the standard musical notation of crotchet, minim and semibreve to indicate how many beats to play
- Recognise the notes EGBDF and FACE on the musical stave

Science and Technology

As scientists we will learn about:

- Compare and group different kinds of rocks on the basis of appearance and physical properties.
- Describe how fossils are formed
- Recognise that soils are made from rocks and organic matter
- Identify that animals, including humans, need the right types and amount of nutrition
- Identify that humans and some other animals have skeletons and muscles for support, protection and movement

As computer scientists, we will:

- Identifying that digital devices have inputs, processes, and outputs, and how devices can be connected to make networks.
- Capturing and editing digital still images to produce a stop-frame animation that tells a story.
- Creating sequences in a block-based programming language to make music.
- Building and using branching databases to group objects using yes/no questions.

Humanities

As geographers, we will:

- To know where South America is on a world map
- To know the names of some countries in South America containing the rainforest, such as Brazil, Peru, Colombia and Bolivia.
- To know the Tropics of Cancer and Capricorn are lines of latitude and mark the equatorial region; the countries with the hottest climates
- To know that a biome is a region of the globe sharing a similar climate, landscape, vegetation and wildlife
- To know the features of the rainforest, including the layers of the rainforest and the features of each layer.
- To know the importance of and threats to the

As historians, we will cover:

- Britain's chronology of prehistory is Stone age – Bronze age – Iron age.
- Stone Age people were not just hunter gatherers, making and using tools, carrying out proper burials and had an organised way of life.
- Life changed when farming developed with a move from hunter-gatherers to farmers.
- Recent discovery of Skara Brae changed our view of early communities.
- There are different theories to explain the existence of Stonehenge.
- From archaeology, historians have found what life was like in an Iron Age hillfort and can name some features.